Numerical and temporal planning for a multi-agent team acting in the real world

Davide Dell'Anna

University of Turin

AIRO @ AI*IA 2016 November 28, 2016

Introduction

Designing a robotic architecture: the deliberation layer

In real-world planning and acting are strictly connected (Ghallab, 2014). Some important points of connection:

- Resources consumption
- Time
- Concurrency

Classical planning is not enough for real world problems. Need of extensions to classical planning:

- MILP (Richards, 2002), (Bellingham, 2002)
- SMT (Shin, 2005), (Moura, 2008)
- Time Line planning (Mayer, 2014), (Ghallab, 1994), (Donati, 2008), (Barreiro, 2012)
- PDDL extensions (Fox, 2003) (Edelkamp, 2004)

• ...

Introduction The challenges

Which approach to choose for heterogeneous multi-agent teams acting in the real world?

What are the main features of this class of problems?

How to encode them in action-based planning languages and which planning model is more appropriate?

What about scalability of the state-of-art planners for real-world numerical and temporal constraints?

Outline

1 The class of problems

2 The system

3 Experimental evaluation

4 Conclusions

The class of problems

The test-bed: SMAT (Advanced Monitoring System of the Territory, leaded by Alenia Aermacchi) (Boccalatte, 2013)

- Heterogeneous multi-UAV (MALE and MAME types) missions
- Mission temporal bounds and global duration constraints
- User-defined requests of observation of targets in specific temporal windows and via specific sensor-suite
- Temporal constraints between different observations
- Central Control Station: a centralized approach to high-level multi-UAV planning

Starting from this test-bed formal definition and generalization of a class of multi-agents problems.

The class of problems

The UAV class of problems (Class of problems UAV)

The main problem

UAVs must continuously perform some task.

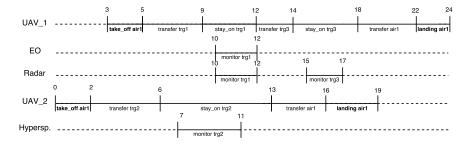


Figure : A graphical example of plan for a multi-UAV problem involving five agents (*UAV_1*, *UAV_2* and *EO*, *Hyperspectral* and *Radar* sensors) and requiring four observations of three different targets. For target *trg1* an observation involving two sensors together is required in order to perform a data fusion operation.

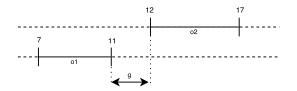
Davide Dell'Anna

The class of problems

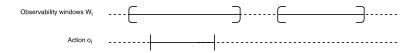
Temporal constraints

Temporal constraints between different targets observations:

• Before(o₁, o₂)



Targets observation in user-defined temporal windows:



Outline

The class of problems



- 3 Experimental evaluation
- 4 Conclusions

Input

Observation Requests¹ and time windows constraints

OR	Date	Target	Туре	Sensor	Obs. Win.	MinDur
1	03/08/16	Centrale Trino	Point	EO	8.00 - 13.00	5m
2	03/08/16	Centrale Trino	Point	Radar	8.00 - 13.00	5m
3	03/08/16	TangTO	LOC	EO	7.40 - 9.00	NA
4	03/08/16	A4 (TO-NO)	LOC	EO	7.40 - 9.00	NA
5	03/08/16	A21(TO-Tortona)	LOC	EO	7.40 - 9.00	NA

MultiObs constraints

Equal(1, 2): observation requests 1 - 2 must be observed together (request of data fusion).

Mission temporal constraints

The mission must be performed between the 6 a.m. and 12 a.m. The maximum duration of the mission is 12000 seconds.

¹Geographical information has been omitted for the sake of simplicity .

The system $Output^2$





Figure : MAME N4.

Figure : MALE N7

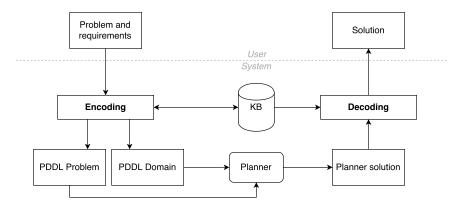
Assignments

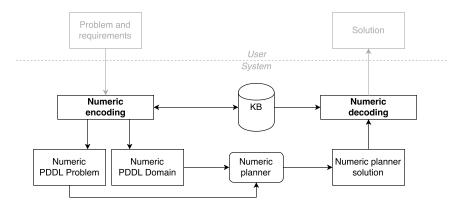
OR 3 and 4 (TangTO and A4(To-No)) to UAV MAME N4

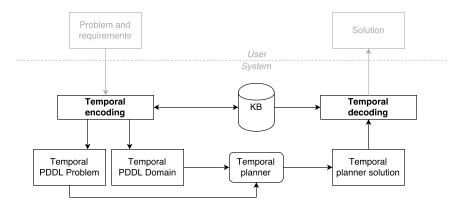
OR 1, 2 and 5 ((CentraleTrino) and A21(To-Tortona)) to UAV MALE N7.

Davide Dell'Anna

 $^{^2 \}rm The$ output was obtained by using COLIN planner in 3 sec. on a machine equipped with SO Linux Mint 12 64bit, Intel Core i3-2367M CPU@ 1.40GHz \times 4, 4GB RAM







Numerical and temporal planning models

	Numerical	Temporal	
	simulated and	continuous and	
Time	discretized via	automatically handled	
Time	numerical fluents +	(timed initial literals $+$	
	waiting actions	durative actions)	
Concurrency	simulated	automatically handled	
Actions contiguity	guaranteed	forced	
Actions contiguity	(easy encoding)	(non-sequential plans)	
Time windows	expressed via	timed initial literals +	
Time windows	numerical fluents	propositional fluents	
ObsReg constraints	require additional	easily expressed via	
Obsided constraints	support actions	durative actions	
Temporal metric	numerical fluents	only total-time	

Table : A comparison between the encoding capabilities of numerical and temporal planning models.

Outline

The class of problems

2 The system

3 Experimental evaluation

4 Conclusions

Comparison between numerical and temporal models, in terms of:

- Planners performances
 - Coverage
 - Plan quality
 - Solving time
- Complexity of class of problems
 - Model behavior with different types of constraints

Models tested on both realistic scenarios emerged from the SMAT project and on synthetic problems automatically generated.

Real-world scenarios - A complex single agent mission



- 1 UAV
- 8 targets (Point and LOC)
- 9 observations requests
- 8 time windows of interest
- 2 before constraints
- 1 data-fusion request

Numerical model: first solution (0.23 sec), optimal solution (1 sec.) Temporal model: no solution (timeout 180 sec.)

Davide Dell'Anna

Classes of problems

Three main classes of examples based on the dimensionality of problems in terms of number of UAVs and targets involved:

- Class 2U6T: two UAVs and six targets.
- Class 3U8T: three UAVs and eight targets.
- Class 4U10T: four UAVs and ten targets.

Each class is characterized by three features:

- Assignments: observations are a priori assigned to UAVs or not
- **Multiobs**: temporal constraints between different observations are specified (up to 4 different constraints).
- Windows: end-user requests that observations are performed within specific temporal windows.

 ${\bf 10}$ randomly generated different problems for each possible combination of values of the features of the classes of examples.

Dataset of 600 different problems.

4 numerical planners: COLIN, POPF2, Metric-FF and LPG. 3 temporal planners: COLIN, POPF2 and TFD.

Timeout of 180 seconds for every problem³.

4200 different results: 2400 of numerical problems and 1800 temporal ones.

 $^{^3\}text{All}$ planning was executed on a machine equipped with SO Linux Mint 12 64bit, Intel Core i3-2367M CPU@ 1.40GHz \times 4, 4GB RAM.

Models comparison

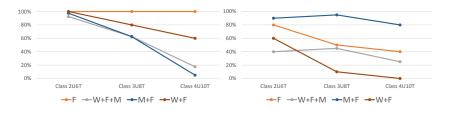


Figure : Numerical planning. Figure : Temporal planning.

Two line charts displaying the rate of problems solved by COLIN w.r.t. the set of constraints involved.

Outline

The class of problems

2 The system

3 Experimental evaluation



Conclusions

- Formal definition of a typical real-world multi-agent class of problems.
- Modeling of problems in both numerical and temporal planning formalisms.
- Analysis of the impact of different types of constraints and features on problems complexity and planning models.
- Evaluation of state-of-art planners.

Conclusions

Conclusions and future works

- Numerical model performed better, but no clear winner
- Complementarity of numerical and temporal planning models
- Action-based approach promising in many relevant real life problems with few (and not strict) temporal constraints

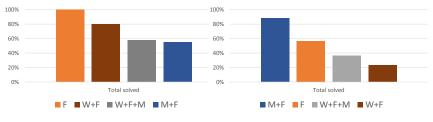


Figure : Numerical planning.

Figure : Temporal planning.

Future works:

- Analysis of behaviors of the two planning models on different domains.
- Deeper comparison with different state-of-art planning approaches

Davide Dell'Anna

Multi-agent num. and temp. planning

Thank you for your attention.