Runtime Norm Revision using Bayesian Networks

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Normative Multiagent Systems

Norms: means to control and influence the behaviour of autonomous agents to guarantee the overall objective of multiagent systems.

Problem: autonomous agents operate in dynamic and uncertain environments s.t. the enforced norms may become ineffective.

Misalignment between norms and overall system objectives at runtime.



- minimise the average travel time.
- minimise the number of accidents.
- Enforced Norms:
 - N₁: cars should follow static/adaptive navigation system.
 - N_2 : junctions should use static/adaptive traffic lights or line panels.
- Execution **Context**: extreme/normal weather and day/night time.
 - \Rightarrow Norm N_2 may not be appropriate for extreme weather.

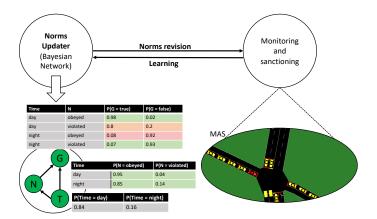
How to design and develop a runtime supervision framework that

- 1. learns at runtime the effectiveness of the enforced norms
- 2. automatically revises them, when necessary

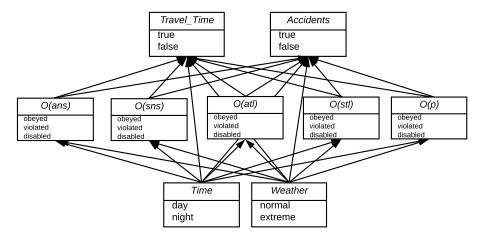
to ensure the overall objectives of a MAS?

Supervising a Normative MAS

An high-level view of the solution



Bayesian Network with Norms



Revision Trigger for Norms in mpc

- Norm revision is triggered when
 - changes in the probability distributions in the Bayesian network are not significant anymore, and
 - 2. the objectives of the system is still not achieved, e.g.,

 $P(Travel_Time_{true} \land Accidents_{true}) \ge 0.95$

• Norms in the most problematic context **mpc** are subject to revision.

$$mpc = argmax_{c \in all(c)} P(\mathbf{O}_{false} \mid c)$$

Revision Procedure: Harmful norms should be disabled

For the enforced norm set ${\bf N}$ and the system objectives ${\bf O},$ identify norms in ${\bf N}$ that are harmful for the achievement of ${\bf O}.$

$$argmax_{\mathbf{n}\in\mathbf{n}_{\{dis,\neg dis\}}}^{\mathsf{N}}P(\mathbf{O}_{true} \mid \mathbf{n} \land \mathbf{mpc})$$

All norms in assignment n with value dis should be disabled.

Note that some of these norms may already have been disabled in which case they remain disabled.

 \mathbf{N}'_{a} is now the subset of \mathbf{N} that are not harmful and should be active.

Revision Procedure: Norm violations good for Objectives

For the active norm set N'_a and the system objectives O, identify norms in N'_a that can contribute to the achievement of O when violated.

$$argmax_{\mathbf{n}\in\mathbf{n}_{\{ob,viol\}}^{\mathbf{N}'_{a}}}P(\mathbf{0}_{true} \mid \mathbf{n} \wedge \mathbf{mpc} \wedge \mathbf{n}_{dis}^{\mathbf{N}'_{d}})$$

All norms in assignment n with value viol should be relaxed.

Revision Procedure: Most Likely Explanation for non-achievement of Objectives

For the active norm set \mathbf{N}'_a and the system objectives \mathbf{O} , identify the most likely explanation for the non-achievement of \mathbf{O} .

$$argmax_{\mathbf{n} \in \mathbf{n}_{\{ob, viol\}}^{\mathbf{N}'_{a}}} P(\mathbf{n} \ | \mathbf{O}_{\textit{false}} \land \mathbf{mpc} \land \mathbf{n}_{\textit{dis}}^{\mathbf{N}'_{d}})$$

All norms in assignment n with value *viol* should be strengthen or altered.

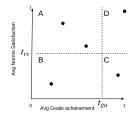
All norms in assignment n with value *Ob* should not be revised or strengthened.

Algorithm 1: Using Bayesian Network

- 1. Identify and disable harmful norms
- 2. Identify and relax norms that are useful when violated
- 3. Identify and strengthen/alter norms whose violations are harmful
- 4. Keep all other norms unrevised or strengthen them

Algorithm 2: Using Avg. Satisfaction of Objectives & Norms

- 1. Calculate avg norms satisfaction
- 2. Calculate avg objectives achievement



- 3. Section A: Relax norms that are obeyed but better violated, if any. Otherwise, Strengthen/Alter them.
- 4. Section B: Strengthen/Alter norms that are violated but better obeyed, and Relax norms that are better when violated.
- 5. Section C: Relax violated norms that are better violated, if any. Otherwise, Strengthen/Alter violated norms that are better obeyed.

Evaluation: The Space of Possible Configurations

We start various algorithms (including our two) in 84 configurations (possible norm sets in each context; 12 norms and 4 contexts) with different average probability of objectives achievement.

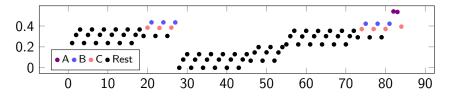


Figure: Avg. probability of objectives achievement for the 84 tried configurations.

Evaluation: Running 5 Algorithms with 3 Thresholds

	T1 ($t_{ga} = 0.5$, 2 optimal conf.)			T2 ($t_{ga} = 0.4$, 8 optimal conf.)			T3 ($t_{ga} = 0.37$, 15 optimal conf.)		
Algo	Steps (σ)	Final (σ)	Opt.	Steps (σ)	Final (σ)	Opt.	Steps (σ)	Final (σ)	Opt.
MD4	68.94 (21.47)	0.54 (0.00)	100%	24.48 (12.56)	0.45 (0.04)	100%	17.54 (9.56)	0.43 (0.05)	100%
ML10	88.54 (15.15)	0.54 (0.00)	100%	18.80 (10.62)	0.43 (0.02)	100%	11.15 (6.15)	0.40 (0.03)	100%
ML20	73.81 (17.93)	0.54 (0.00)	100%	23.80 (11.44)	0.44 (0.03)	100%	17.94 (9.08)	0.42 (0.04)	100%
НСРВ	64.86 (27.48)	0.54 (0.00)	100%	11.90 (8.04)	0.43 (0.02)	100%	2.99 (3.03)	0.40 (0.03)	100%
HCSB	79.70 (22.05)	0.54 (0.00)	100%	5.10 (3.50)	0.43 (0.02)	100%	0.82 (0.39)	0.40 (0.03)	100%

Table: Comparison of the algorithms with thresholds T1, T2 and T3. Values of Steps and Final columns are average values over the 84 different simulations.

Evaluation: Comparison of Algorithms

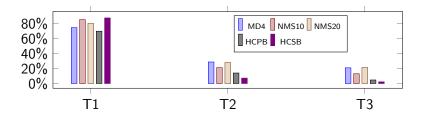


Figure: Average percentage of explored configurations before finding an optimal one. 100% means trying, on average, all the 84 configurations.

Current and Future work

- Runtime norm-based mechanism design
- Integration of sanctions revision
- Evaluation on case studies involving rational agents
- Bayesian Networks vs other probabilistic approaches
- "On-demand" norm synthesis (?!)